

## Education

- 2001 - 2003**     **MFA Computer Art** - Savannah College of Art & Design - Savannah, GA  
Three Dimensional Animation, Video Game Design
- 1996 - 1999**     **BFA Computer Art** - Savannah College of Art & Design - Savannah, GA  
Traditional Animation

## Employment

- 01/06 – Current**     **Associate Professor Animation & Game Design, Living Arts College – Raleigh NC, 27614**
- ▶ Currently teach Animation classes in a variety of areas through the software Maya.
  - ▶ Tutor students one on one in their individual problem areas.
  - ▶ Write curriculum and assignments for each specific class I teach.
  - ▶ Designed classes and BA program Animation & Game Design
- 07/04 – Current**     **Freelance Animator / Artist, Various Companies**
- ▶ 3D / 2D Animator & Artist on various television and commercial projects for companies such as Curious Pictures, Alpine Productions and Litigation Presentation.
- 03/11 – 06/11**     **Art Director (Contract), Aten Inc. – Research Triangle Park, NC 27709**
- ▶ Overseeing, tracking and distributing work to outsourced talent in India.
  - ▶ Approved the look of Textures, Models, Levels and Animations for video games.
  - ▶ Create graphical elements as needed for Serious Games.
- 03/07 – 09/10**     **Art Director, Firebreather Studios – Raleigh NC, 27614**
- ▶ Conceptualize and design characters, storyboards and scripts for projects.
  - ▶ Divide project into deadline tasks then assign talent to tasks.
  - ▶ Interview potential student intern candidates per project need.
  - ▶ Meet with clients to discuss project parameters and direction.
- 11/05 – 06/07**     **Facilitator / Professor, Art Institute Online**
- ▶ Facilitate the online class environment, through real world teaching methods in Animation and CG Arts.
- 12/03 – 06/04**     **Freelance Animator / Artist, Radical Axis – Atlanta GA, 30318**
- ▶ Lead Modeler and Animator on 3D elements and animation for commercial use.
  - ▶ Tweened, inked, colored and composited 2D animation commercials for various Cartoon Network characters: "Kids Next Door, Power Puff Girls, Teen Titans".
  - ▶ Conceived secondary character, inked, colored and composited animation for the Adult Swim cartoon "Aqua Teen Hunger Force".
- 05/03 – 12/03**     **Animation Art Director, X Factory Studios – Atlanta GA, 30308**
- ▶ Animated, modeled, textured video game characters within 3D Studio Max and Maya for unreleased X Box titles and lottery game demos.
  - ▶ Responsible for overseeing the quality and design of animation on various projects.
  - ▶ Distributed work to a team of ten animators based on each individual's skill level and expertise.
- 09/99 – 01/01**     **Supervisor of Web Design, CorrectNet - Hauppauge NY, 11788**
- ▶ Supervised a web design team of four, distributing work based on their skill level.
  - ▶ Trouble shot errors, software, hardware and client based errors.
  - ▶ Was involved in conference calls with clients, as the supervisor of the web design department.
  - ▶ Quality controlled aspects of specialized software, reported bugs to programmers.
- 11/00 – 09/03**     **Freelance Concept Artist, Sovereign Studios**
- ▶ Designed characters, weapons, buildings and vegetation for a PC based multiplayer game, Event Alpha.

## Computer Programs and Other Skills

Autodesk Maya	3D Studio Max*	Photoshop	Illustrator
Premiere Pro	Flash CS3	Encore	After Effects
Camtasia 4	Vegas 8	DVD Architect 4.5	Painter IX
Mudbox*	Unreal Engine*	Unity Engine*	
UV Mapping	Texture Making	3D Modeling	Mel Scripting
2D Animation	3DAnimation (Keyframing)	Character Setup	Project Management
Life Drawing	Character Design	Maquette Sculpting	Graphic Design
Conceptual Illustration	Story Boards	Character Boards	Animation Layout
Motion Capture*			

Worked within Windows, Mac, Linux, Unix operating systems

\*Currently Learning.

## Feature Production Credits

Date	Title of Work	
2006	Barbie Diaries	Curious Pictures: CG Feature Film (DVD) [CG Artist]

## TV Production Credits

Date	Title of Work	
2005	Fresh Imports	Alpine Productions: "Fresh Imports" Show Intro [2D Animator, 3D Animator, Broadcast Designer]
2004	Aqua Teen Hunger Force	Radical Axis, Adult Swim: Episode 43 "Video Ouija" [Concept Artist, Colorist]
2004	Aqua Teen Hunger Force	Radical Axis, Adult Swim: "Spacecataz" [3D Artist] credited as: Rich Ponte

## Video Game Production Credits

Date	Title of Work	
2003	Time Cycle	X Factory: Unreleased Theme Park title [Concept Artist, Storyboard Artist]
2003	Slap Slot	X Factory, Scientific Games: Lottery Demo [Concept Artist, Storyboard Artist, Project Manager]
2003	Super Nova Escape	X Factory, Scientific Games: Lottery Demo [Concept Artist, Storyboard Artist, Project Manager]
2003	Nascar Masters	X Factory, Scientific Games: Lottery Demo [Concept Artist, 3D Animator, Project Manager]
2003	Kris Kros 3D Puzzle	X Factory, Kiosk Game Demo [Concept Artist, 3D Animator, 3D Modeler, Project Manager]
2003	Rooftop Golf	X-Factory: X Box Unreleased title [3D Animator, 3D Modeler, Texture Artist]
2003	Event Alpha	Sovereign Studios: PC Unreleased title [Concept Artist] 2000-2003

## Commercial Production Credits

Date	Title of Work	
2005	Lavazza Episodes	Curious Pictures: Lavazza Commercials [3D Previs Animator, 3D Camera Animator]
2004	Sharing	Radical Axis, Cartoon Network [2D Animator, Colorist, Composer]
2004	Juicy Drop Pop	Radical Axis, Cartoon Network, Topps [3D Animator, 3D Modeler, 2D Animator, Colorist]
2004	Phone It In	Radical Axis, Cartoon Network [2D Tweener, Colorist, Composer]
2003	Kids Day	Radical Axis, Cartoon Network South America [2D Tweener, Colorist, Composer]
2003	Soar with the ATL Hawks	X-Factory, Atlanta Hawks [3D Animator, Texture Artist]
2003	Makos	X-Factory, Makos Southeast Inc. [3D Modeler, 3D Animator]
2003	Frequency	X-Factory, Club Frequency [3D Modeler, Project Manager]

## Short Film Production Credits

Date	Title of Work	
2010	Always Greener	LAC: Animated Short [Director, Art Director]
2009	Quiet Please	SCA: Animated Short [Director, Art Director]
2008	Tales of Absurdia	SCA: Animated Short [Director, Art Director]
2008	One Night	SCA: Animated Short [Director, Art Director]
2008	Dust Bin 10	Firebreather Studios: Animated Short [Creative Director/Art Director]
2007	Lucky Foot Farm	SCA: Animated Short [Director, Art Director]
2007	Raven	SCA: Animated Short [Director, Art Director] Shown at: Design Expo Raleigh 2007
2007	Rain Protectors	SCA: Animated Short [Director, Art Director] Shown at: Design Expo Raleigh 2007
2006	2 If By Crook	SCA: Animated Short [Director, Art Director] Shown at: Design Expo Raleigh 2007 Shown at: MAGA Film & Video Festival 2007 – Honorable Mention Animation
2006	Brand New Board	SCA: Animated Short [Director, Art Director] Shown at: Design Expo Raleigh 2007 Shown at: Carrboro Film Festival 2006
2006	Crease	SCA: Animated Short [Director, Art Director] Shown at: Design Expo Raleigh 2007 Shown at: Carrboro Film Festival 2006
2006	Granny's Walker	SCA: Animated Short [Director]
2006	Desserted	SCA: Animated Short [Director]